

Brief – Product Design / Architectural / Visual Art / Craft Engagement Facilitator (Freelance)

Purpose: To devise a school engagement programme and deliver it to a select number of schools in Kilmarnock. The programme will utilise a blended method of learning. The format is of supportive paper based activities and pre-recorded film, delivered to the classes to undertake in preparation to attending a series of two hour live online workshops over a 5 week period.

Background: Dean Castle is a Category A listed group of buildings dating from the 14th Century. Built by the Boyd family, Lords of Kilmarnock, the buildings and estate were lived in until a large fire devastated the site in the mid 1700's. In 1899 it was inherited by the 8th Lord Howard de Walden. He restored Dean Castle and used it to display his important collections, which are recognised as of National Significance to Scotland. The Castle, estate and collections were gifted to the people of Kilmarnock in 1974 under the care of the local authority.

The Project: East Ayrshire Council has been awarded an HLF grant to restore the Castle buildings, which were suffering from extensive water damage. This has presented the opportunity to provide a more meaningful visitor experience through increased access, new collection displays, and focussed engagement with East Ayrshire schools.

Workshop Context: The theme for this engagement session is Arms and Armour and is centred on the Dean Castle's Nationally Significant collection of Arms and Armour, currently on display at the Dick Institute.

Facilitator Responsibilities: The programme is directed at Primary 5 pupils across five Schools. The Dean Castle School Engagement Facilitator will work on a freelance basis and be responsible for:

1. Devising and producing the pack of paper-based activities that are to be undertaken in the classroom.
2. Developing and delivering pre-recorded films as support and guidance to the online sessions – linking the classroom based preparation activities with the live session activity.
3. Delivering the live workshop sessions online to the pupils.
4. Evaluate the sessions (evaluation forms will be provided).
5. Produce a written report for the Dean Castle Project Team and HLF.

The preparation activities should be achievable in class under the teacher's tuition and support the work realised in the live sessions. The live sessions will comprise a two hour workshop delivered to each class, one workshop per week per class, over five weeks.

CfE Outcomes for the Pupils: The programme learning outcomes will be STEAM focussed but will also link into history as well as contributing to health & well-being and personal development. By engaging in this project we expect the pupils to experience the following Project and Curriculum outcomes:

- Explore the history of Arms and Armour, in the context of the Collections.
- Look at the resources and methods used in design and construction.
- Explore the use of materials to design & construct their own piece of arms or armour;
- Have the opportunity to analyse, explore and create 2D shapes and 3D objects;
- Work through the transformational processes of creating an idea to object;
- Apply a creative and logical understanding to problem solving and tasks;
- Understand the history and importance that Dean Castle and its owners have had in local and Scottish history.
- Understand the importance of refurbishing the Castle, protecting and caring for it and the Collections housed within.
- Use both collaborative and independent learning;
- Apply an understanding of mathematics in a different context.

If regulations allow we will deliver in schools or in one of our venues.
If regulations allow we will host a site-visit to the Collections at the Dick Institute.

Key Responsibilities:

- Undertake research, attend training sessions and meetings as required with Project Team staff.
- Liaise with contractors and other agencies.
- Develop and deliver all supportive material and content for each workshop.
- Source and prepare all required materials and resources in advance.
- Devise and deliver all preparatory work, in-class activities, pre-recorded film and live sessions to the classes.
- Meet the project and CfE learning outcomes detailed in this document.
- Undertake evaluation of the project.
- Work closely and communicate regularly, through meetings and the written report, with the Dean Castle Project Team.

Required Skills, Experience & Certification:

- Degree in Product Design / Architecture / Visual Art / Craft discipline, or proven parallel experience.
- Knowledge of the Curriculum for Excellence.
- Experience of teaching children ideally within an art, heritage, architecture or built environment setting and / or within an education charity or cultural organisation.
- The ability to teach using a variety of materials to produce 3-dimensional and 2-dimensional outcomes.
- A passion and enjoyment for working with children & young people, helping them to learn about art, heritage, architecture and the built environment.
- Self-motivated, reliable and punctual, with a clear focus on meeting deadlines.
- Professional, friendly and well-presented person with excellent communication skills, able to work independently.
- £5m Public Liability Insurance.

Availability:

The 2021 programme is scheduled for:

- Session: start, w/c 18th October 2021 – end, w/c 15th November 2021

Contract Details

- Employment is offered as a temporary freelance contract for the period of the project.
- Enhanced Disclosure required, application is through Council procedure at own expense.
- Management and Support of the post sits with the Dean Castle Project Team.
- The fee is £5,460 (inc. VAT and travel). There is an additional budget to cover materials. The fee covers 100 hours of delivering live sessions to five schools; 50 hours of research and preparation time to prepare and deliver a pack of supportive material to the classes, including preparation for the live sessions; and 6 hours of evaluation and report writing time.
- Two references required.

To Apply:

Please send your CV, a covering letter explaining how you meet the criteria and your reasons for application, and an outline of potential workshop content across the school activities, pre-recorded film and live sessions to Lyndsay Jess, Development Officer (Museums), Lyndsay.jess@eastayrshireleisure.com. Closing date for applications is Tuesday 31st August 2021 at 5pm.