## 4 Strath Path

GALSTON

# **5** Cessnock Woods

CAG

NEWMIL

#### You're free to explore the countryside responsibly

What is widely known as the 'right to roam' gives everyone a right of access to enjoy the outdoors responsibly.

As you explore the countryside, take care of the surroundings by taking your litter home and picking up after your dog. Be aware of your impact on the landscape and do not disturb wildlife.

Respect the interests of those working and living in the countryside by leaving gates as you find them and avoiding fields that are being ploughed or harvested.

Respect people's privacy and peace of mind, especially at night. Also, be mindful of your own safety. Keep alert for possible hazards and take extra care when with children.

How long and how easy?

The Strath Path is about 1.5 miles (2.4km) long. At a modest pace, it takes about half-an-hour alongside the river on a surfaced path. Other walks from here in Galston take you to paths through Cessnock Woods and to Burn Anne Walk.





The triangular walk through Cessnock Woods is about 1 mile (1.6km) long. At a modest pace, it takes about half-an-hour along the surfaced path. There are some slopes towards the south.

You could link this trail to the Burn Anne Walk, a total of about 5 miles (8km).



Fish ladder





Front cover

## **10 Darvel to Priestland** 'Up the Bankers'

#### How long and how easy?

The Darvel to Priestland 'Up the Bankers' walk is about 1.3 miles (2.1km) long. At a modest pace, it takes about half-an-hour. Some of the hills are quite steep and not all the pathways have a hard surface. You could link it to the Dyke Walk or the Long Cairn Walk for more extended outings.





Ranoldcoup Bridge, Darvel, 1975



#### How long and how easy?

The Up the Line to Loudoun Hill walk is about 3 miles (5km) long. At a modest pace, it takes about an hour-and-a half.

The path is mostly surfaced and gives you expansive views across the Irvine Valley. There are stiff climbs at Loudoun Hill.



# **12 Up the Line to** Loudoun Hill

# Irvine Valley Trails

'The Spirit of Scotland' sculpture at Loudoun Hill

# **Tales along the trails**

The valley of the River Irvine is full of delights and surprises. It's here for you to explore by following our network of trails. Many of them link up to make longer walks.

As the seasons change, so do the trees, plants, birds, animals and other wildlife you can see and enjoy. You'll also discover how people have adapted nature for farming and industry.

#### The long and the short of it

#### 1 Grougar Walk

The River Irvine is home to spawning

#### 2 Armsheugh Woodland

#### 3 Sir Chris Hoy Cycleway

Hurlford to Galston railway line links to

#### 4 Strath Path

#### 5 Cessnock Woods

make this a wood for all seasons.

#### 6 Burn Anne Walk

Follow the 'Burnawn' through woodland and then

7 Big Wood

There are lots of little paths to explore in the

#### 8 Dyke Walk

- 9 The Five Miler
  - This circular route starts where Foulpapple Road leads uphill past farmland to Mucks Water and Glen Water.
- 10 Darvel to Priestland 'Up the Bankers'

#### 11 The Weavers' Trail



#### 12 Up the Line to Loudoun Hill

#### 13 Quiet road to Strathaven

wind turbines.

#### 14 Long Cairn Walk

Stroll past farmland alongside the Gower Water and then climb the hill to stand on top of Bronze Age cairns

### **1** Grougar Walk

#### How long and how easy?

The Grougar Walk is about 1 mile (1.6km) long. At a modest pace, it takes about half-an-hour along the surfaced path.

You could link it to the Armsheugh Woodland walk, adding about 2 miles (3.2km). However, there are short steep stretches in the woods and stepping stones across the Volga Burn.





Kingfisher

#### How long and how easy?

The Armsheugh Woodland walk is a little over 1 mile (1.6km) long. At a modest pace, it takes about half-an-hour.

The path is partly-surfaced but there are short, steep stretches in the woods and uneven stepping stones over the burn. There's also a 'there-andback' path alongside the fields. It's about 1 mile (1.6km) long.

Fly Agaric, fungus

